



Jackson Park Men's Golf Club

MEMBERSHIP APPLICATION

_____ NEW _____ RENEWAL _____ JUNIOR _____ SUPER SENIOR _____ GUEST MEMBER

Please check applicable categories above and circle your dues amount below.

- **REGULAR MEMBERSHIP** **\$85 (\$85 online)**
- **JUNIOR MEMBERSHIP (AGE 7-17) – DATE OF BIRTH: _____** **\$10 (\$15 online)**
- **SUPER SENIOR MEMBERSHIP (AGE 80 +)** **\$40 (\$45 online)**
- **GUEST MEMBER (REQUIRES A CURRENT GHIN WITH ANOTHER CLUB)** **\$44**

Dues run from January 1st of the current year to January 20th of the following year and are not prorated. We encourage renewal before January 20th, so your GHIN number is not deactivated.

Whether a new or returning member, please complete the information requested below.

Printed Name: _____

Address: _____

E-MAIL (PLEASE PRINT LEGIBLY): _____

Home Phone: _____ Cell Phone: _____

If transferring from another club or registering as a Guest Member, the following must be completed in order to transfer your scores or approve your application, respectively:

GHIN # _____ CLUB # _____

Applications may be dropped off at the Jackson Park Pro Shop with the proper fees (cash or check made out to: **Jackson Park Men's Golf Club**) or mailed to: Jackson Park Golf Course, 1000 N.E. 135th St., Seattle, WA 98125

New member or have any questions about joining?
Contact John Clements, *New Member Liaison*, at jandgclements@comcast.net

**Joining online as a REGULAR MEMBER at JacksonParkMensGolfClub.org,
you will receive a GHIN number immediately.**



Jackson Park Men's Golf Club

Membership Handbook

2019

Updated May 25, 2019

<http://www.jacksonparkmensgolfclub.org>

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Welcome to Jackson Park Men's Golf Club

Jackson Park Men's Golf Club (JPMGC) exists to run golf tournaments and serve its members. We run a year-round tournament schedule at Jackson Park Golf Course offering generous payouts for our golfing members of all handicap levels. Your elected Board of Trustees strives to improve the club in all aspects and welcomes all member input. We invite you to join us for great golf and camaraderie!

Your membership in the Club entitles you to several benefits:

- Membership in both the Washington State Golf Association and the PNGA
- Establish/Renew your GHIN handicap. Be official for all tournament play
- Play in men's club weekend events every month
- Two weekday tournaments per week from May to August
- Play in match play/club championship brackets each summer
- Generous payouts in gross and multiple net divisions
- Numerous honey pots each tournament – optional side cash games
- Win book money to spend in the Jackson Park pro shop
- 10% discount on select non-sale merchandise in Jackson Park pro shop
- New members receive one-time 25% discount on select non-sale merchandise

Board of Trustees

President	Walt Dickhoff	waltdickhoff@gmail.com
Vice-President / Membership	Lee Jones	jones5030@comcast.net
Treasurer	Dave Foreman	dforeman@csuchico.edu
Secretary	Mark Ohrenschall	marko@newsdata.com
Tournament / Handicaps	Jeff Schoening	jds.37.gr@gmail.com
Even-Year Trustees	Jake Bresnahan	bresnahanjj@gmail.com
	Jimmy Bucher	valveface@hotmail.com
	Cory Rockey	cory@badalberts.com
	Jason Hart	softballactuary@yahoo.com
	Reed Johnson	bmenergetics@aol.com
Odd-Year Trustees	Brock Bowen	bsb13@gmx.com
	Nick Cail	jnickcail@gmail.com
	Rob MacLeod	rmacleod2012@gmail.com
	Dan Puetz, Sr.	senior_roofing@hotmail.com
	Jeff Schoening	jds.37.gr@gmail.com
	Reid Swick	rswick@earthlink.net

Tournament Policies

Event Registration – For all regular Tuesday and monthly tournaments, members are encouraged to use the online signup sheets on Jackson Park Men’s Golf Club website. Thursday tournaments can only be booked at the pro shop.

Prizes – In general, approximately **40 to 50%** of the field will receive prize distributions (“purses”) for monthly tournaments, major championships, and Tuesday tournaments. Thursday tournament distributions are entirely honeypots (“points”). Tournament purses are available as pro shop credit at all Premier Golf facilities in the City of Seattle. Tournament prizes in the form of Pro Shop credit has no expiration date. In general, honeypot winnings (“points”) are available immediately after the tournament is completed and will be held in the Pro Shop for 30 days.

Ties – Ties will split money. (Example: Three tied for first place would equally split the total money for 1st, 2nd and 3rd place). The Tournament Committee will review exceptional situations involving ties and make a final decision the day of the tournament. **Exceptions:** Ties for Low Gross of Field in the Two-Day play sudden death, as do all match play competitions when tied after 18 holes.

Visiting Players – Any member may bring a visiting player during Tuesday and Thursday events, if space is available. Selected monthly tournaments are open to visiting players.

Cancellation Refund Policy – To withdraw from a tournament, please contact the Tournament Chair or Jackson Park Pro Shop a minimum of 48 hours prior the competition’s first tee time. Refunds will not be issued after that time.

Tournament Golf Rules

The Jackson Park Men's Golf Club play is governed by all rules set forth by the USGA and the WSGA, as modified by local rules below and on the Jackson Park scorecard. There is a separate section in this handbook on pace of play rules. The Tournament Chairman and the Rules and Green Committee will act as rules officials during tournaments. See the USGA rule books, web site, and/or mobile app for official rules.

Local Rules

Drop Zones are not used: Drop zones are not to be used in tournaments. For a ball in a penalty area refer to **rule 17**.

Preferred Lies – When *preferred lies* (AKA *winter rules*) are in effect, a ball lying in the *general area*¹ may be marked, lifted, cleaned, and placed within one scorecard length in the *general area*, not nearer the hole. This may be done *once* for each lie. (See [Committee Procedures model local rule 8E-3](#).)

Temporary Greens automatic two putt: Play a maximum of two putts on a temporary green, once your ball is on the green.

No Play Zones: Penalty areas that are marked with green topped red or green topped yellow stakes are *no play zones*. Play is prohibited from these environmentally sensitive areas.

Power Lines and Poles: A ball striking a power line *must* be replayed. No penalty. A ball striking a power pole, guide wire or transformer must be played where it lands.

Relief from cart path on #5 is to the right. To save time², where the cart path is less than 2 feet from the OB fence, relief is on the right side of the cart path.

Stroke and Distance alternative: To save time, when a player has not played a provisional ball and their ball is lost or out of bounds, instead of stroke and distance, the player *may* proceed as follows:

Two stroke penalty. Drop in the general area no closer to the hole - on or behind a line between two club lengths outside the spot lost or out-of-bounds and two club lengths into the closest fairway point that is not closer to the hole.³ (Yes, this is wordy!)

For example, if a tee shot went out of bounds, and the player did not play a provisional ball: the player could add two strokes and, referencing the estimated spot where the ball went out of bounds, drop within two club lengths of the nearest fairway edge that is not closer to the hole and hit their 4th shot from there.

For more details, see the Stroke and Distance Alternative Local Rule page below.

¹ The *general area* is the entire golf course other than the teeing area of the current hole, penalty areas, bunkers, and the putting green of the current hole.

² Otherwise, the rules require up to three drops to get the same relief.

³ This closest fairway point can be *further* from the hole than the estimated spot lost or out-of-bounds.

Rules Reminders / Frequently Asked Questions

Lost ball: A ball is lost if it is not found in a total of three minutes of searching. If found after, it cannot be played. (See the definition of *Lost* and **rule 18.2**.) Time searching for lost balls can slow play.

Known or virtually certain in penalty area: “If it is not *known or virtually certain* that your ball came to rest in a penalty area and the ball is lost, you must take stroke-and-distance relief.” (rule **17.1c**) There are many penalty areas adjoining tall grass or brush where there can be a lack of certainty and stroke-and-distance is the only option.

Moving or touching a ball in play is a one stroke penalty. Except in the *teeing area*⁴, which the 2109 rules treat specially. There are 4 exceptions that apply to other areas of the course. (See **rule 9.4b**.)

Not marking a ball on the green is a one stroke penalty. New for 2019, there is no penalty for *accidentally* moving a ball or ball mark on the green. Intentionally moving or picking up the ball without marking (or just picking up the ball mark) may be a mental lapse, but is not defined as an accident. (See **rules 13.1d, 9.4b, and interpretation 13.1d(1)/1**.)

Must hole out. In individual stroke play⁵, “a player must hole out.” There are no “gimme’s”. Picking up the ball before it is holed incurs a one stroke penalty. And the player must replace the ball and complete the hole. If the player does not do so before teeing off on the following hole, the player is disqualified. (See rules **3.3c** and **9.4b**.)

Immovable obstructions: There is usually free relief outside of penalty areas. Examples of *immovable obstructions*⁶ at Jackson Park: all cart paths, all irrigation system components, shed on the left of #1 layup area, fence on the right of #3, bathroom behind the 6th green, rock wall left of the 11th green, water fountain behind the 15th green,

Relief is available when there is interference⁷ for playing a "reasonable" shot. The obstruction must be in bounds. (See the rules definitions and **rule 16.1** for details, including relief exceptions and procedure.)

NOTE: The fences surrounding the course and the driving range are *boundary objects*, not *obstructions*, defined as: "Artificial objects defining or showing out of bounds, such as walls, fences, stakes and railings, from which free relief is not allowed."

⁴ The *Teeing Area* is the teeing location you are playing from on the current hole. “All other teeing locations... (whether on the same hole or any other hole) are part of the general area.”

⁵ This is also true for any tournament format in which a player’s individual hole score counts. For match play handicap score posting for conceded holes, see the Handicap section.

⁶ An *obstruction* is "any artificial object except for *integral objects* and *boundary objects*". An *immovable obstruction* is an *obstruction* that cannot be easily moved or is intended not to be moved (such as a rock that is part of a rock wall).

⁷ *Interference* means “your ball touches or is in or on the abnormal course condition, or the abnormal course condition physically interferes with your area of intended stance or area of intended swing”. Interference does not include visual distraction or *line of play*. See **rule 16.1** for more.

Relief must be taken separately for each condition. For a given lie, it may be necessary to take relief more than once. Areas to be used for free relief or penalty relief⁸ - “may result in better or worse conditions.” Further relief *may* be taken if there is interference by an (another) abnormal course condition. (See the definition of *Nearest Point of Complete Relief* and **rule 16.1** interpretations.)

For example, lateral penalty area relief may be on a cart path. Cart path relief could be behind a tree or in temporary water.

Resolving Rules Issues During Round. Avoid unreasonable delay. You may protect your rights during play as follows:

Match Play – If you are unsure of the rules during a match, you and your opponent may agree on how to decide a rules issue. If you do not agree, you may notify your opponent and then request a ruling when the tournament committee is available. See rule **20.1b** for details.

Stroke Play – There is no right to decide rules issues by agreement. If you are uncertain about the right procedure during stroke play, you may complete the hole with two balls. When doing so, before making a stroke, you must announce you are playing two balls, and which ball you want to count. Regardless of what happens with the two balls (for example, even if you believe you resolved the question on your own, or even if both balls score the same), before submitting your score, you must report the facts to the tournament committee. See rule **20.1c** for details.

Protect Other Players in the Competition. “If you know or believe that another player has breached the Rules and does not recognize or is ignoring this, you should tell that player, the player’s marker, a referee or the Committee. You should do this promptly, and certainly before the player returns his or her scorecard. Your failure to do so could be serious misconduct resulting in disqualification.” (from rule 20.1c)

⁸ The penalty relief area for an unplayable ball or a ball in a penalty area may be in any area of the course. The *nearest point of complete relief* from an *abnormal course condition* for a ball in the general area must be in the general area. (There are separate rules for bunkers.)

Tournament Pace of Play Rules

Please keep up with the group in front. Please use the scorecard clock as described below. Penalties will be assessed for slow play as follows.

During round

Jackson Park staff may, at their sole discretion, assess penalty strokes for slow play *during* the round. Staff assessed penalty decisions are final.

After round

Maximum time for round: If a group finishes the round more than 15 minutes behind the group in front of them and over 4 and half hours from the time of starting⁹, all players in the group will get a penalty as follows.

16-21 minutes behind – one stroke

22-37 minutes behind – two strokes

38+ minutes behind – disqualification

After round slow play penalties may be *in addition to* during round penalties, at the discretion of the Tournament Chairman and / or Rules and Greens Committee. (I.e. groups that received a penalty during the round are still expected to catch up.)

Scorecard clock

The scorecard clock will be located on #1 and #10 tees, and next to the 18th green or inside the restaurant after the round. Please designate one scorecard to be used for the clock and punch that scorecard on the back as follows:

#1: As soon as the starter gives the OK for your group to tee off, before any player hits.

#10: When you arrive at the tee.

#18: Immediately after finishing the hole and recording scores. (You may verify scores and sign scorecards after punching the clock.)

⁹ Under these rules, there is no way for the first group of the tournament to be penalized for slow play, since we do not track the group that precedes the first tournament group.

Stroke and Distance Alternative Local Rule

The following is excerpted from [Committee Procedures model local rule 8E-5](#). The USGA web site or mobile rules app has the full text and diagrams. Also see: <http://www.usga.org/content/usga/home-page/rules-hub/rules-modernization/major-changes/golfs-new-rules-stroke-and-distance.html>.



Figure 1- Stroke and Distance local rule

Purpose. When a provisional ball has not been played, significant issues with pace of play can result for a player needing to take stroke-and-distance relief for a ball that is out of bounds or cannot be found. The purpose of this Local Rule is to allow a Committee to provide an extra relief option that allows a player to play on without returning to the location of the previous stroke.

When a player's ball has not been found or is known or virtually certain to be out of bounds, the player *may* proceed as follows rather than proceeding under stroke and distance.

For **two penalty strokes**, the player *may* take relief by *dropping* the original ball or another ball in this relief area (see Rule 14.3 [for dropping procedures]):

Two Estimated Reference Points:

a. **Ball Reference Point:** The point where the original ball is estimated to have:

- Come to rest on the course, or
- Last crossed the edge of the course boundary to go out of bounds.

b. **Fairway Reference Point:** The point of fairway of the hole being played that is nearest to the ball reference point, but is not nearer the hole than the ball reference point.

Size of Relief Area Based on Reference Points: Anywhere between:

- A line from the hole through the ball reference point (and within two club-lengths to the outside of that line), and
- A line from the hole through the fairway reference point (and within two club-lengths to the fairway side of that line).

But with these limits:

Limits on Location of Relief Area:

- Must be in the *general area*, and
- Must not be nearer the hole than the ball reference point.

Once the player puts a ball in play under this Local Rule:

- The original ball that was lost or out of bounds is no longer in play and must not be played.
- This is true even if the ball is found on the course before the end of the three-minute search time (see Rule 6.3b).

But the player may not use this option to take relief for the original ball when:

- That ball is known or virtually certain to have come to rest in a penalty area, or
- The player has played another ball provisionally under penalty of stroke and distance (see Rule 18.3).

A player may [also] use this option to take relief for a provisional ball that has not been found or is known or virtually certain to be out of bounds.

Club Tournaments

See the *Appendix I-III* at the end of the handbook for more tournament details.

- **Monthly Saturday Tournaments**

Time – Saturday mornings, monthly. February – November. Schedule listed in Appendix I.

Format – Individual and team competitions with several flights. See Appendix I.

Entry Fee – \$65 for members and guest members. \$75 for visiting players in select tournaments in which visiting players are welcome. \$130 for the Two-Day Jackson Classic. See Appendix I for tournaments open to Visiting Players.

- **Tuesday Morning Tournaments**

Time – Tuesday mornings, weekly. April – October. Schedule listed in Appendix II.

Format – Varies. See Appendix II for full schedule.

Entry Fee – \$47 for members and guest members. \$52 for Visiting Players.

- **Thursday Evening Eclectic Tournaments**

Time – Thursday evenings, weekly. May – September. Schedule listed in Appendix II.

Format – Varies. See Appendix II for full schedule.

Entry Fee – \$20 with drink or hot dog, \$10 honey pots.

- **Match Play Club Championships**

Net, Gross, Senior Gross, and Two-Man Net Championships

Time – May – September. Schedule by players

Entry Fee – \$20 a player for each tournament

- **Match Play Non-Championship**

Gross flighted match play

Time – May – September. Schedule by players

Entry Fee – \$20 a player for each tournament

Prizes – Players/teams cannot win both gross and net competitions & will be awarded the higher valued prize.

Scoring Formats

Stroke-Play

Each golfer plays their own ball for the entire hole, typically with gross and net scoring. This is the typical field day format and may be played with R – W – B, Tombstone, etc., but not with scrambles.

Nassau

Play follows the same format as an individual stroke-play, but with three separately scored games over the course of the round: Front-9 score, Back-9 score, 18-hole total score. Gross and net scoring is typically used and prizes are awarded to winners in each game.

Stableford Points

In this individual/team game the object is for golfers to earn as many points over their round as possible. Points can be awarded for both gross and/or net scores, depending on the rules of the event, as follows:

Bogey – 1 | Par – 2 | Birdie – 3 | Eagle – 4 | Double-Eagle – 5

Best Ball

Each golfer plays their own ball for the entire hole. The best score(s) is/are taken on each hole to serve as the team score. Game can be played in teams of two or four with various numbers of gross and/or net scores used per hole. Golfers receive 90% of their course handicap, with player's net strokes allotted on holes as they fall.

Chapman

Each golfer hits a drive, then for the second shot hits their partner's ball. On the third shot, the team decides which ball to play, alternating turns playing until holed out. Two-stroke penalty for playing out of turn.

Scramble

Each player hits a drive. Each member of the team plays their second shot from the location of the preferred drive within one club-length, no nearer the hole. The team continues this way until holing out.

One-Man Scramble Rules and Format

The rules are basically the same as in a standard four-person scramble with one big difference – this is an individual format. This format will be played in threesomes to speed play along.

Double Mulligan Format – Each player is allowed to hit two (2) “mulligans” on each hole. Players cannot use more than one mulligan on one shot (only one mulligan per shot). Mulligans can be used on any shot from the tee through the green, including putts. Players choose their best shot and mark the ball within one club (no closer to the hole) and continue play from that point. Players may not use the one club-length to extricate themselves from a penalty area, bunker, or rough. Players may not use the one club-length to move onto the putting surface. Players may not use the one club-length on the putting surface, instead 6 inches on the putting surface or fringe. All shots will be played as “Winter Rules” (lift, clean, and place). Unused mulligans **cannot** be “**carried over**” to the next hole. The decision to use a mulligan must be made immediately at the point from which each shot was taken.

Maximum Score – Maximum score allowed on a hole is GROSS triple bogey. Once a player has missed both attempts at double bogey, the hole is over and he receives a score of three-over par.

Scramble Strategies – Every player knows his own strengths and weaknesses as a golfer. Players will have plenty of opportunities to correct their mistakes, but they will be faced with decisions many times during the round of when to use them. Players that hit an “acceptable” drive or lay-up, for example, may choose to save the mulligans for the approach shot or the chip and / or putt.

Bunkers – If a player uses a mulligan in a bunker, they must place the second ball within one club-length as long as the ball stays in the bunker. The bunker may be raked before placing the second ball.

Penalty Areas – All USGA rules for penalty areas apply as relates to penalty shots and ball placement. If a player chooses to use a mulligan in a penalty area, the one club-length rule is in effect, but the placed ball must remain in the penalty area. If a player chooses to play the ball from the penalty area without a mulligan, all USGA rules apply (play the ball as it lies, etc.). The player must find and hit the original ball from its original position.

How do the mulligans work? – You hit a drive and if you like it, you don’t have to hit another one. You go to your ball, and just like in a regular scramble, you put a tee in the ground to mark your spot, clean off the ball, and place it back down within one club-length, and hit the shot. If you hit a mulligan, you place the ball and hit another shot from the same area. You then choose the better shot of the two. You DO NOT have to play the mulligan if the original shot was better. Remember, only one (1) mulligan per shot, and no carrying over unused mulligans to the next hole.

Shamble

Each player hits a drive. Each member of the team plays their second shot from the location of the preferred drive, within one club-length, no nearer the hole. Each player then plays his own ball until holing out.

Skins

Golfers pay an additional entry fee to join the contest, with all entries funding the prize pot. The value for each skin is dependent on how many skins hold up upon completion of play. Game can be played during both individual and team competition. Skins may be awarded within flights or over the entire field, and could be gross or net, depending on the event. The skin is won by the single, unshared low net or gross score on a hole.

Handicaps and Score Posting

“The purpose of the USGA Handicap System is to make the game of golf more enjoyable by enabling players of differing abilities to compete on an equitable basis.... Two basic premises underlie the USGA Handicap System, namely that each player will try to make the best score at every hole in every round, regardless of where the round is played, and that the player will post every acceptable round for peer review. The player and the player's Handicap Committee have joint responsibility for adhering to these premises.” (From [USGA Handicap System Manual](#).)

The Jackson Park Men’s Golf Club Handicap Committee is headed by the Handicap Chairman.

General guidelines:

- Players will make every effort to play to their highest potential on every hole of every round, regardless of venue, course/weather conditions or format.
- Scores must be posted for all acceptable rounds played in the active season of the course played.
- That includes 9-hole rounds.
- Post within 3 days.
- Equitable Stroke Control (ESC) must be applied to all scores for posting purposes.
- The Rules of Golf and the Club’s Local Rules must always be followed.
- For holes started but not finished – for example match play holes conceded – the score for handicap purposes is the *most likely score* on that hole (not to exceed ESC).
- For holes not played, record par plus handicap strokes on that hole.
- Posting may be done with the computer at Jackson Park Pro Shop or away golf course, or through GHIN web site or mobile application.
- Scores for scheduled tournaments at Jackson Park will be posted on the player’s behalf.
- Match play tournament scores should be posted as Tournament scores by the player.

The Handicap Committee will occasionally adjust a handicap to better reflect a player’s ability.

WSGA Active Season:

- WSGA handicapping *active season* begins March 1st. Last day to post a score is November 14th.
- Handicap Indexes are automatically updated on the 1st and 15th of each month, as per the USGA National Revision Schedule. (Including during the inactive season.)

The [USGA Handicap System Manual](#) provides more details.

About, for example:

- Equitable Stroke Control (ESC).
- Partial rounds played.
- Conceded strokes or holes.
- Tournament scores.
- Temporary greens.
- How handicaps are calculated.
- Active and inactive seasons.
- And more.

Match play tournament score posting

Match play tournament scores should be posted as Tournament scores by each player.

"A tournament score is a score made in a competition organized and conducted by a Committee in charge of the competition. The competition must identify a winner(s) based on a stipulated round(s), and must be played under the Rules of Golf. The competition can be match play or stroke play." (USGA Handicap System Manual 5-2e)

When posting, adjust hole scores as follows:

- For holes started, but not completed (because of giving up or conceded strokes), record the *most likely score*. Defined as "the number of strokes already taken plus, in the player's best judgment, the number of strokes the player would take to complete the hole from that position more than half the time. This number may not exceed the player's Equitable Stroke Control limit." (Handicap System Manual 4-1)
- For holes not played because the match ended already, "the score recorded for that hole for handicap purposes must be par plus any handicap strokes the player is entitled to receive on that hole." (Handicap System Manual 4-2).
- For holes played after the match ended, "post the actual scores on the post-match holes." (Handicap System Manual decision 5-2a/7)
- For matches that end early and less than 13 total holes are played, please consult the Handicap Committee.

Appendix I – 2019 Monthly Tournament Schedule

FEBRUARY	16	TIP ‘N TUCK	<i>(Visiting Players allowed)</i>
MARCH	16	RED – WHITE – BLUE	<i>(Visiting Players allowed)</i>
APRIL	13	SPRING FIELD DAY honoring JOHN CLEMENTS	
MAY	18	TWO-MAN BEST BALL	<i>(Visiting Players allowed)</i>
JUNE	22-23	STROKE PLAY CHAMPIONSHIP	<u>(\$130 ENTRY FEE)</u>
JULY	13	SUMMER FIELD DAY honoring DICK ROVIG	
AUGUST	10	SIX – SIX – SIX	<i>(Visiting Players allowed)</i>
SEPTEMBER	7	FALL FIELD DAY honoring DAN PUETZ SR.	
OCTOBER	12	STABLEFORD	<i>(Visiting Players allowed)</i>
NOVEMBER	16	TURKEY SHOOT	<i>(Visiting Players allowed)</i>

Two-Day Stroke Play Championship – For those playing from the **blue tees**, the player with **Low Gross of Field** is the **Stroke Play Champion** and **Alternate Club Champion**. In addition, the **Senior Member (age 55+)** who has the **lowest gross score** playing from the **blue tees** is the **Senior Stroke Play Champion**. **Both Stroke Play Champions** are entitled to play in the **WSGA Champion of Champions Tournament** held in **April**.

Mediocre Golfer Award winners from the **Summer Field Days Celebrating Dick Rovig**

2018	Roger Brown
2017	Larry Casey
2016	Mark Persinger
2015	Travis Jones
2014	Cory Rockey

Appendix II – 2019 Full Season Tournament Schedule

See next page for a printable one-page schedule

Jackson Park Men's Golf Club * 2019 Calendar

February		
16 Sat	<i>Tip 'n Tuck Team Scramble</i>	Cancelled
		cold/snow

March		
16 Sat	<i>Red-White-Blue</i>	

April		
13 Sat	<i>Spring Field Day - Clements</i>	
23 Tues	2- Man Shamle Best Ball	
30 Tues	Red-White-Blue	

June		
4 Tues	Field Day	
6 Thurs	Individual (3-3-3 Net)	
11 Tues	Charity 4-Man Scramble	
13 Thurs	1 2 3 Cha Cha Cha	
18 Tues	Two-Man Scramble Blue	
20 Thurs	Field Day	
22 Sat	<i>Stroke Play Championship</i>	
23 Sun	<i>Stroke Play Championship</i>	
25 Tues	No Tournament	
27 Thurs	3 Club & Putter	

August		
1 Thurs	Blind Partner Best Ball	
6 Tues	Two-Man 6-6-6	
8 Thurs	Red-White-Blue	
10 Sat	<i>Six-Six-Six</i>	
13 Tues	Two-Man Total Team	
15 Thurs	Individual – Blue Tees	
17 Sat	<i>Seattle Cup</i>	
18 Sun	<i>Seattle Cup</i>	
20 Tues	Two-Man Chapman	
22 Thurs	Field Day	
24 Sat	<i>Seattle Cup</i>	
25 Sun	<i>Seattle Cup</i>	
27 Tues	Field Day	
29 Thurs	Stableford	

May		
2 Thurs	Individual – Green Tees	
7 Tues	Stableford	
9 Thurs	Stroke Play - Blind Mixer	
14 Tues	BD Two-Man Best Ball	
16 Thurs	Field Day	
18 Sat	<i>Two-Man Best Ball</i>	
21 Tues	One-Man Scramble	
23 Thurs	Team Best Ball	
28 Tues	No Tournament	
30 Thurs	Hickory Par 3s	

July		
2 Tues	No Tournament	
4 Thurs	No Tournament	
9 Tues	Two-Man Total Team	
11 Thurs	Team Best Ball	
13 Sat	<i>Summer Field Day - Rovig</i>	
16 Tues	Championship Round 1	
18 Thurs	Two-Man Stableford	
23 Tues	Championship Round 2	
25 Thurs	Field Day	
30 Tues	BD Two-Man Best Ball	

September		
3 Tues	2-Man R-W-B Stableford	
5 Thurs	Two-Man Scramble (Final)	
7 Sat	<i>Fall Field Day - Puetz</i>	
10 Tues	No Tourney - Aerification	
17 Tues	BD 2-Man Total Team	
24 Tues	Four Club – White Tees	

October		
1 Tues	Field Day	
8 Tues	2-Man Shamle Best Ball	
12 Sat	<i>Stableford</i>	

November		
16 Sat	<i>Turkey Shoot</i>	

Appendix III – Match Play Championships and Club Championship

<u>DIVISION</u>	<u>ENTRY DEADLINE</u>	<u>BEGINS</u>	<u>ENTRY FEE</u>
TWO-MAN	May 13	May 18	\$20 PER PLAYER
NET (Handicap)	May 13	May 20	\$20
GROSS (Scratch)	May 13	May 20	\$20
GROSS SENIOR	May 13	May 20	\$20
GROSS NON-CHAMP.	May 13	May 20	\$20

The Two-Man team can play at a maximum eight-stroke difference. If more than eight, the higher handicap is reduced to eight more than the lower handicap in the team, e.g. if the lower handicap is an 8 and the higher handicap is 20, he must play at 16.

The **Gross Match Play Champion** is the **Club Champion** and, along with the **Senior Gross Match Play Champion**, is entitled to play in the **WSGA Champion of Champions Tournament** held in **April**.

Three New Formats

- **Senior Gross Match Play Championship** ~ for players aged 55+ by May 20 this year
- **Non-Championship Gross Match Play Flights** ~ excludes Gross Championship players
Flights are seeded based on handicaps. We anticipate more than one flight (e.g. 10 – 16 and 17 on up). The winner of a flight does not play the champion(s) of the other flight(s).
- **Net Match Play Tournament has pods of four players** ~ for the first round
Pods of four players guarantee three matches for every player (no more “one and done”). The winner of the pod advances and is in the money. Blind draws for pods.

Resolving ties in pods

If a 2-1 tie between two players, winner of their match advances

If a 2-1 tie between three players, compare their three matches against each other and the winner by the most holes wins. For example, player A wins 2-1 and loses 4-3, net -2. Player B wins 3-1, loses 2-1, net +1. Player C wins 4-3, loses 3-1, net +1. If there is still a tie between two of the players (as in this case), the player who won their match advances, in this case B.

If there is still a three-way tie, coin flips will determine who advances—first player to win two coin flips out of a set of three advances. The set of three has a coin flip between A and B, B and C, and A and C. The Tournament Chairman may flip the coins without the players present.

Schedule

Gross (all) and Two-Man

Round 1	Round 2	Round 3	Round 4
May 18/20 to June 16	June 17 to July 14	July 15 to Aug 11	Aug 12 to Sep 8

Net Pods

Round 1

May 20 to July 7

Remaining Net

Round 2

July 8 to July 28

Round 3

July 29 to Aug 18

Round 4

Aug 19 to Sept 8

If one player cannot play during the allotted time for a round, he forfeits his match.

If players have not been able to play their matches on schedule, a coin toss will decide the victor.

Take Note: (1) A **senior player** may compete in the **Senior Gross Match Play** and **either** championship or non-championship Gross Match Play, (2) there is **no qualifier** for Net Match Play, and (3) there may be some **three-person pods**, depending on the total number of players.

All matches are to be played from the **white tees** except for the Open Gross Championship matches, which are played from the blue tees.

All matches are 18 holes. The only exception is the **Gross Championship 36-hole final match**. Ties after 18 holes (or 36 holes) are settled with **sudden death playoffs beginning on the first hole**. If a **handicap match**, strokes are given on the same holes in the sudden death as in the first 18 holes.

Club Champion

The winner of the Gross Match Play Club Championship is considered the Club Champion for that year. Jackson Park Men's Golf Club will pay for the Club Champion's entry fee for the Champion of Champions event. If the Club Champion is unable to compete in the WSGA Tournament of Champions, the winner of the Stroke Play Championship may act as alternate.

Club Champions

2018	Joe Zucker	1996	Ken Jenson	1974	Gordy Price
2017	Joe Zucker	1995	Ken Jenson	1973	Ed Pearsall
2016	Mark Ohrenschall	1994	Ken Jenson	1972	Ed Pearsall
2015	Mark Ohrenschall	1993	Ken Jenson	1971	NONE
2014	Mark Ohrenschall	1992	Ken Jenson	1970	John Rawlings III
2013	Jeff Schoening	1991	Ken Jenson	1969	John Rawlings III
2012	Aaron Mackey	1990	Ken Jenson	1968	John Tuft
2011	Scott Furrow	1989	Chris Robinson	1967	John Tuft
2010	Matt Remington	1988	Dale Hanowell	1966	Ernie Tullis
2009	Chris Gray	1987	Nace Powell	1965	Ed Pearsall
2008	Ian Courtage	1986	Chris DeGrazia	1964	Dan Scott
2007	Trevor Cameron	1985	Dale Hanowell	1963	Dan Scott
2006	Trevor Cameron	1984	Dale Hanowell	1962	Wayne McDaniels
2005	Matt Steele	1983	Butch Manolides	1961	Bill Tindall
2004	Jon Moscrip	1982	Steve Storey	1960	Bill Tindall
2003	Ken Jenson	1981	Chris DeGrazia	1959	Ralph Sullivan
2002	Ken Jenson	1980	Ed Pearsall	1958	Frank Marolich
2001	Chris DeGrazia	1979	Paul Koenig	1957	Bill Conroy
2000	Chris DeGrazia	1978	Mike O'Laughlin	1956	Bill Conroy
1999	Chris DeGrazia	1977	Ed Pearsall	1955	Bill Conroy
1998	Ken Jenson	1976	Mike O'Laughlin		
1997	Ken Jenson	1975	Ed Pearsall		

Appendix IV – The Seattle Cup

Seattle Cup History

Established in 2002 as the only annual citywide team championship, the Seattle Cup pits teams from the four member clubs from the City of Seattle golf courses against one another in a four day match play competition: Interbay, Jackson Park, Jefferson Park and West Seattle. The matches are held on each of the participating courses. Following the last day of competition, an awards ceremony and get-together will be held at host club's course. The host club will rotate through each of the City courses each year. West Seattle will serve as host for 2015.

Seattle Cup Venues

Each participating course will serve a venue for one day of competition. The host team's course will serve as the venue for the last day of competition. Play from each course will be played from the blue tees.

Seattle Cup Format and Scoring

The event will take place over four days with matches taking place in the following formats: Day 1: Fourball (two-man teams in better ball); Day 2: Scramble (two-man teams); Day 3 Chapman (two-man teams) and Day 4: Singles (individual match play). All formats will be played as handicap events. Each group, either two two-man teams or single players, will compete against a group from another club. Each match is played for one point for the eighteen-hole match. If any match is halved, each team will receive one half of a point for that match. The team that accumulates the most points over the four days of matches wins the Cup.

The schedule for 2019 is as follows:

Saturday	August 17	Interbay	Fourball
Sunday	August 18	Jackson Park	Scramble
Saturday	August 24	Jefferson Park	Chapman
Sunday	August 25	West Seattle	Singles, 8:30 AM Shotgun

Seattle Cup Ties

In the event that two teams are tied at the end of competition, the team with the most wins in matches between the two tied teams wins. If the tie is still not broken, then two players designated from each of the tied teams will compete in a sudden death fourball playoff. If more than two teams are tied than a sudden death fourball playoff for all teams will serve as tiebreaker.

Seattle Cup Teams

Each club will provide a 24-man team. Each 24-man team will include a PGA pro from the teams' home course and may include a playing captain as determined by the team's members. The captain will select twelve of the 24 individuals to compete in each day's matches. All team players must be active members in their respective clubs during the year of the event. All players must have at least eight rounds posted during the 2018 season before the Roster Submission Deadline.

Trophy

The trophy will reside with the winning team for one year after the event. The name of the winning team will be inscribed on the trophy each year.

Seattle Cup Substitutions and Forfeitures

The ultimate intent of the Seattle Cup is that the winner will be determined through on course competition. It is the hope of all participants that no matches end in forfeiture. In an effort to avoid forfeitures, teams are allowed substitutions in the event that a player has a conflict that makes it impossible for him to participate. In the event a player is unable to compete, the team captain may substitute another player from the existing roster.

All substitutions must be approved by the opposing captain for the match in question. Substitutions must be requested by 9:00 pm prior to the day of play. Substitution requests made after 9:00 pm, if approved by the opposing coach, are subject to a one (1) down penalty. If a substitute is not found by the scheduled tee time, the match is forfeited and then a full point is awarded.

Seattle Cup Tee Times

The player must start at the time established by the Seattle Cup captains. If a player arrives at his starting point, ready to play, within five minutes after his starting time, the penalty for failure to start on time is loss of the first hole in match play. If a player arrives at his starting point more than five minutes after his starting time, the penalty for failure to start on time is disqualification.

Seattle Cup Handicaps

Handicaps will be based on each player most current index as converted by the slope of the course played each day. At Interbay, handicaps will be calculated by taking 60% of each player's index and rounding to the nearest whole number. Any player's index that increases by 3.0 or more points within the last three recording periods prior to the roster submission deadline will be subject to review and amendment by all four team captains.

Seattle Cup Fourball Session

The course handicaps of all four players will be reduced by the course handicap of the player with the lowest handicap, who shall then play from scratch. The resulting handicaps for the other three players will be distributed as determined by hole handicaps. Handicap differentiation will be limited to 10 strokes. Pairings that exceed the 10-stroke differentiation will have the higher handicaps reduced to meet the limit. Example: Team #1, with a 4-handicap and a 6-handicap are paired against Team #2, an 8-handicap and a 17-handicap. Team #1 would play as scratch and a 2-handicap respectively. Team #2, who would normally play to a 4-handicap and a 13-handicap respectively, would play as a 4-handicap and a 10-handicap.

Seattle Cup Chapman Session

The partner with the lower Course Handicap receives 60 percent of Course Handicap. The partner with the higher Course Handicap receives 40 percent of Course Handicap. Add the percentage allowance together. The side with the higher Course Handicap receives the difference between the Course Handicap of each side. The lower-handicapped side plays at scratch. Handicap differentiation will be limited to 10 strokes. Pairings that exceed the 10-stroke differentiation will have the higher handicaps reduced to meet the limit. Example: Side A-B with player A ($5 \times 60\% = 3$) and player B ($10 \times 40\% = 4$), compete against side C-D with player C ($11 \times 60\% = 6.6$ rounds to 7) and D ($13 \times 40\% = 5.2$ rounds to 5). Side A-B's Course Handicap is 7 (A, 3 + B, 4) and side C-D's Course Handicap is 12 (C, 7 + D, 5). Side A-B plays at scratch and side C-D receives 5 strokes.

Seattle Cup Scramble Session

The course handicaps of all four players will be combined and multiplied by 25%, rounded to the nearest whole number to determine the team handicaps. The lower of the two team handicaps is reduced to scratch and the higher handicap is reduced by the lower handicap. Handicap differentiation will be limited to 10 strokes. Pairings that exceed the 10-stroke differentiation will have the higher handicaps reduced to meet the limit. Example: Team #1, with a 4-handicap and a 6-handicap are paired against Team #2, an 8-handicap and a 17-handicap. Team #1 players' handicaps are combined and multiplied by 25% and rounded to the nearest whole number to

determine each team's handicap (Team #1: $[4+6] \times .25 = 2.5$, rounded to 3). Team #2 players' handicaps are combined and multiplied by 25% and rounded to the nearest whole number to determine each team's handicap (please note that the 17-handicap players' handicap would be reduced to 14 in order to meet the 10-stroke differential limit) (Team #2: $[8+14] \times .25 = 5.5$, rounded to 6). The lower handicap is reduced to scratch and the higher handicap is reduced by the lower handicap. (Team #1: Scratch; Team #2: 3 handicap)

Seattle Cup Singles Session

The course handicap of both players will be reduced by the course handicap of the player with the lowest handicap, who shall then play from scratch. The resulting handicap for the other player will be distributed as determined by hole handicaps. Handicap differentiation will be limited to 8 strokes. Pairings that exceed the 8-stroke differentiation will have the higher handicap reduced to meet the limit. Example: Player #1, a 4-handicap is paired against Player #2, a 15-handicap. Player #1 would play scratch and Player #2, who would normally play to an 11-handicap, would play as an 8-handicap.

Seattle Cup Pairings

Pairings for each weekend's matches will be determined by the captains from each team on the preceding Thursday. The first draw will occur on the Thursday prior to the opening day of competition. Order of team pairings will be determined by drawing numbers. The team captain drawing the lowest number will select the twosome or player for first match of the day. The rest of first match selections will be made by the remaining captains in the order of the draw. This selection process will continue until all the pairings are complete.

Appendix V – Committees

Greens / Maintenance Committee

Chair – Walt Dickhoff

Members – Dave Loseno, Rob MacLeod, Jeff Schoening

Handicap Committee

Chair – Jeff Schoening

Members – Reid Swick and Dave Foreman

Membership Committee

Vice President is Chair

John Clements is Liaison

Jake Bresnahan

Rules and Green Committee

Chair – Reid Swick

Members – Jimmy Bucher, David Foreman, Reed Johnson

Tournament Committee

Chair – Jeff Schoening

Members – Jimmy Bucher, Rob MacLeod, Brock Bowen, Lee Jones

Appendix VI – WSGA Membership



WASHINGTON STATE GOLF ASSOCIATION MEMBERSHIP



When you join a WSGA Member Club, you get far more than just a USGA Handicap Index. You can feel proud knowing that you have joined an alliance committed to safeguarding the integrity of the game, promoting fair play, and enhancing the playing environment for golfers.

In addition to GHIN (the USGA Handicap Index® computation service we provide), golfers who are members of WSGA Member Clubs will receive numerous valuable benefits including!

- **A free membership in the Pacific Northwest Golf Association.** You'll be joining more than 500 clubs and 175,000 golfers in the region in support of the game of golf. You'll also be able to participate (where eligible) to play in any of the regional championships conducted by the PPGA.
- **A free subscription to Pacific Northwest Golfer** magazine mailed directly to your home four times a year (plus an added fifth emailed version). It's the premiere golf/lifestyle magazine for golfers in the Pacific Northwest including news and information about Washington golf.

Don't forget, you're joining an organization with a core mission to enhancing the game on all levels for all golfers. Here are some of the other services your membership helps fund:

- Handicap and Rules Seminars
- Rating & Measuring Golf Courses
- Supporting turfgrass research.
- Conducting state championships such as the Washington State Amateur